



# SIXTH STONE

## WHITE PAPER

VERSION 0.9.5

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# INTRODUCTION

## SUMMARY

**Sixth Stone** represents a fusion of web3 technology, crypto culture, and casual gaming. At its core, Sixth Stone is a "multiverse of web3 mini-games inspired by crypto memes, personalities, and general crypto culture." Central to the Sixth Stone experience is The Void, a mysterious and captivating central hub that serves as the gateway to the game's diverse array of experiences. In this monochromatic, desolate realm, players embark on a journey of discovery and trials, encountering arcade machines that act as portals to unique worlds in the form of a mini-game. Each arcade machine found in The Void unlocks a corresponding game in the "Meme Arcade," where players can access all the mini-games they've discovered, compete on leaderboards, and win prizes. This unique blend of exploration, gameplay, and earning potential creates a compelling loop that keeps players coming back for more.

Built on the Base L2 network, this innovative project aims to create an engaging, meme-centric gaming ecosystem that pays tribute to the ever-evolving world of cryptocurrency.

## ORIGIN STORY

Sixth Stone's journey started as a tribute token to Crash (@CrashiusClay69), a popular personality on crypto Twitter, aiming to both honor his market insights and capitalize on the growing "Crash" narrative on the Base ecosystem. However, it rapidly evolved beyond its initial concept, transforming into a creative playground for its developer, and a far more ambitious project.

## BLOCKCHAIN MECHANICS

- 01 Smartwallet integration
- 02 Blockchain based in-game currency: STONE
- 03 Non-fungible (NFT) asset ownership
- 04 Fully on-chain game data
- 05 Gated game access
- 06 Staking & rewards

## CORE GAME MECHANICS

- 01 Discovery and trials in "The Void"
- 02 Item collection and game unlocks
- 03 A variety of fun & addictive mini-games
- 04 Game leaderboards & competitions
- 05 Game achievements and badging
- 06 NFT collection

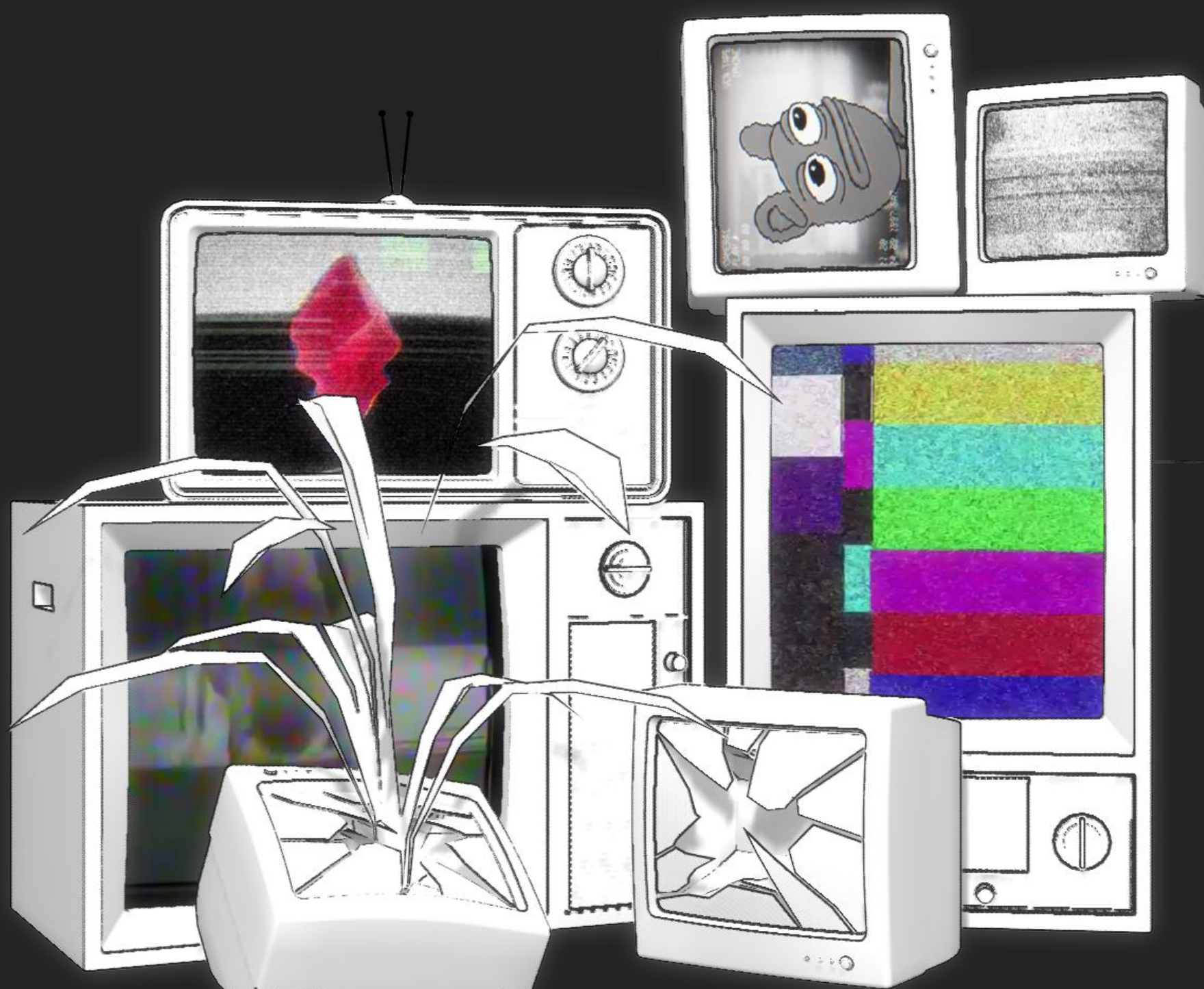
/ PURPOSE OF THIS PAPER /

# PURPOSE OF THIS PAPER

This paper provides a high-level overview of Sixth Stone, a meme-inspired gaming ecosystem being built on Base. The core of this paper presents compelling applications of blockchain technology and how it can be utilized to create an engaging and rewarding gaming experience. Web3 technology and meme culture symbiotically fuel each other to create a cohesive experience that bridges the gap between crypto enthusiasts and casual gamers. This is not intended as a deep technical white paper, but rather an introduction to Sixth Stone for general readers, crypto enthusiasts, and aspiring meme lords alike. Whether you're a seasoned trader or a curious newcomer to the crypto space, this paper will guide you through the unique world of Sixth Stone.

## INTENDED AUDIENCE

Individual investors, entrepreneurs, cryptocurrency enthusiasts, video gamers



# 03 MARKET OVERVIEW



/ MARKET OVERVIEW /

# BASE NETWORK OVERVIEW

Coinbase, a major player in Web3, launched Base as a new Layer 2 (L2) solution in August 2023. Base serves as an efficient scaling solution for the Ethereum ecosystem, aiming to improve how users interact with decentralized applications (dApps) like Sixth Stone.

Base is designed to significantly speed up blockchain transactions, reduce costs, and maintain robust security. This infrastructure allows Sixth Stone to offer players a smoother experience that blends crypto culture with gaming, addressing common issues like slow transaction times and high gas fees often associated with blockchain applications.

Since its launch, Base has been on a meteoric rise:

- Total Value Locked (TVL): ~\$2.2b
- Daily Active Users: ~800,000\*
- Weekly Transactions: ~34.77

Figures from Dune Analytics (October 2024)

/ MARKET OVERVIEW /

# MARKET OPPORTUNITY

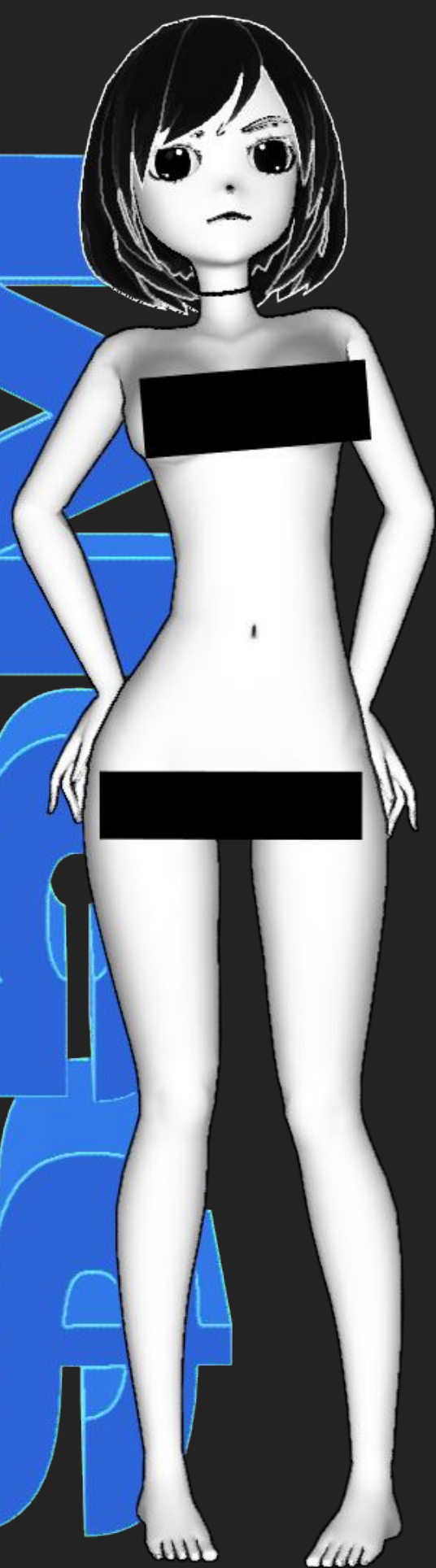
**THE GLOBAL BLOCKCHAIN GAMING MARKET IS EXPERIENCING RAPID GROWTH, PROVIDING SIGNIFICANT POTENTIAL UPSIDE FOR PROJECTS LIKE SIXTH STONE. ACCORDING TO CUSTOM MARKET INSIGHTS, THE MARKET IS VALUED AT \$10.2 BILLION IN 2024 AND IS PROJECTED TO REACH \$304.3 BILLION BY 2033.**

Sixth Stone is uniquely positioned to capitalize on these trends, offering a meme-centric gaming experience that resonates deeply with crypto culture. Its accessible, browser-based gameplay eliminates the need for downloads or complex setups, lowering the barrier to entry for new players. By integrating popular crypto memes and personalities, Sixth Stone creates instant community appeal, tapping into existing fan bases and social networks within the crypto space. Furthermore, its flexible platform allows for rapid adaptation to emerging trends, ensuring that Sixth Stone can stay at the forefront of the ever-evolving crypto narrative. This combination of cultural relevance, accessibility, community engagement, and adaptability sets Sixth Stone apart in the competitive Base ecosystem.

## GENRE COMPETITOR ANALYSIS

Sixth Stone operates in a growing niche of blockchain-based arcade and mini-game platforms. While our competitors don't mirror Sixth Stone's meme-centric approach, they share similarities in offering collections of smaller games or retro-style experiences:

- Bario Entertainment System
- Metacade





**THE BLOCKCHAIN GAMING SECTOR HAS SHOWN REMARKABLE RESILIENCE AND GROWTH POTENTIAL. DESPITE MARKET FLUCTUATIONS, WE'RE SEEING INCREASED INTEREST FROM BOTH PLAYERS AND INVESTORS, INDICATING A BRIGHT FUTURE FOR THIS INNOVATIVE SPACE.**

**ROBBY YUNG**  
CEO OF ANIMOCA BRANDS





# 07 EKOSSYSTEM

/ ECOSYSTEM /

# THE VOID

The Void is a monochromatic, desolate realm scattered with arcade machines, each acting as a portal to a different mini-game. Players progress through The Void in a linear fashion, completing trials between checkpoints.

## CORE GAME MECHANICS

- 01 Linear game progression
- 02 Mini-game unlocks
- 03 Item collection
- 04 Crypto-themed easter eggs
- 05 On-chain data storage





/ ECOSYSTEM /

# MEME ARCADE



The Meme Arcade is the core of Sixth Stone, housing all the mini-games players unlock in The Void. Here, players can freely access these games, compete on leaderboards, and potentially win cbBTC prizes for top players.

## CORE GAME MECHANICS

- 01 Endless runners, platformers, racing, and various other genres.
- 02 Difficulty progression
- 03 Power-ups and bonuses
- 04 Crypto-themed narratives
- 05 Competitive player leaderboards
- 06 On-chain data storage

/ ECOSYSTEM /

## CHARACTERS & INFLUENCE

Sixth Stone features a growing roster of playable characters drawn from the crypto world, bringing the personalities and memes that shape the digital asset landscape into the gaming realm. There are currently two playable characters, with more to come!



**BRETT**  
@BASEDBRETT

Representing the most popular meme coin on Base, Brett was the second playable character added to Sixth Stone.

**CRASH**  
@CRASHIUSCLAY69

The figure to whom this project was originally a tribute to, Crash is known for his market analysis.





/ ECOSYSTEM /

# NFTS

Four diverse categories of NFTs create a dynamic and interconnected ecosystem within Sixth Stone, encouraging collection, trading, and a strategic use of digital assets. The integration of NFTs not only enhances gameplay but also provides players with tangible ownership and potential value appreciation. By offering a wide range of NFT types, from playable characters and bonuses to decorations and PFPs, Sixth Stone caters to various player interests and play styles. This multi-faceted approach to NFTs fosters a deeper level of engagement, as players can customize their experience, showcase their accomplishments, and potentially earn rewards through their digital assets.

As the game evolves, this flexible NFT framework enables Sixth Stone to continually introduce new and exciting features, ensuring longevity and sustained player interest in the platform.

## DECORATION NFTS

Decorations for the Meme Arcade can be found in The Void, but will be available for purchase in the NFT marketplace.

- Personalization of the Meme Arcade
- Includes items like custom arcade cabinet skins, neon signs, posters, figurines, and furniture

## MEME MUTANT NFTS

Meme mutants (Memutants) are unique, randomly generated PFPs that combine traits from various memes.

- Serve as profile pictures on the Sixth Stone website & social platforms
- Can be bought, traded, and sold on NFT marketplaces

## CHARACTER NFTS

Character NFTs are playable characters of popular memes and personalities.

- Provide special perks or bonuses in specific mini-games
- Potentially unlock games not accessible by players without the NFT

## BONUS CREDIT NFTS

Bonus Credit NFTs will give the player permanent additional free daily credits.

- Increase player play time
- Increases player odds of winning prizes by being able to more quickly rank up in the leaderboards



# 12 MONETIZATION

/ MONETIZATION /  
**STRATEGIES**

Sixth Stone employs a multi-faceted monetization strategy designed to create sustainable revenue streams while providing value to players and maintaining a healthy ecosystem. This approach balances accessibility with premium features, catering to both casual players and dedicated enthusiasts.

**TOKEN-GATED ACCESS**

Users will need ~\$25 in STONE in their connected wallet to access Sixth Stone.

- In the future, we may implement a staking mechanism to reward holders
- Promotes buying and reduces selling pressure

**GAME CREDITS**

Meme mutants (Memutants) are unique, randomly generated PFPs that combine traits from various memes.

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**GAME CREDITS**

Single-use credit packages of additional play credits that users may purchase to increase their free daily credit allotment.

**SPECIAL-EDITION GAMES**

Some games in the Meme Arcade will be “special edition” games, which require the player to pay 25¢–50¢ per game, mimicking traditional arcades.

- Collaborative games developed with partner projects or influences
- Themed games tied to current events or trends in the crypto world

**CUSTOM GAMES DEV**

B2B service for crypto projects that want a branded on-chain mini-game

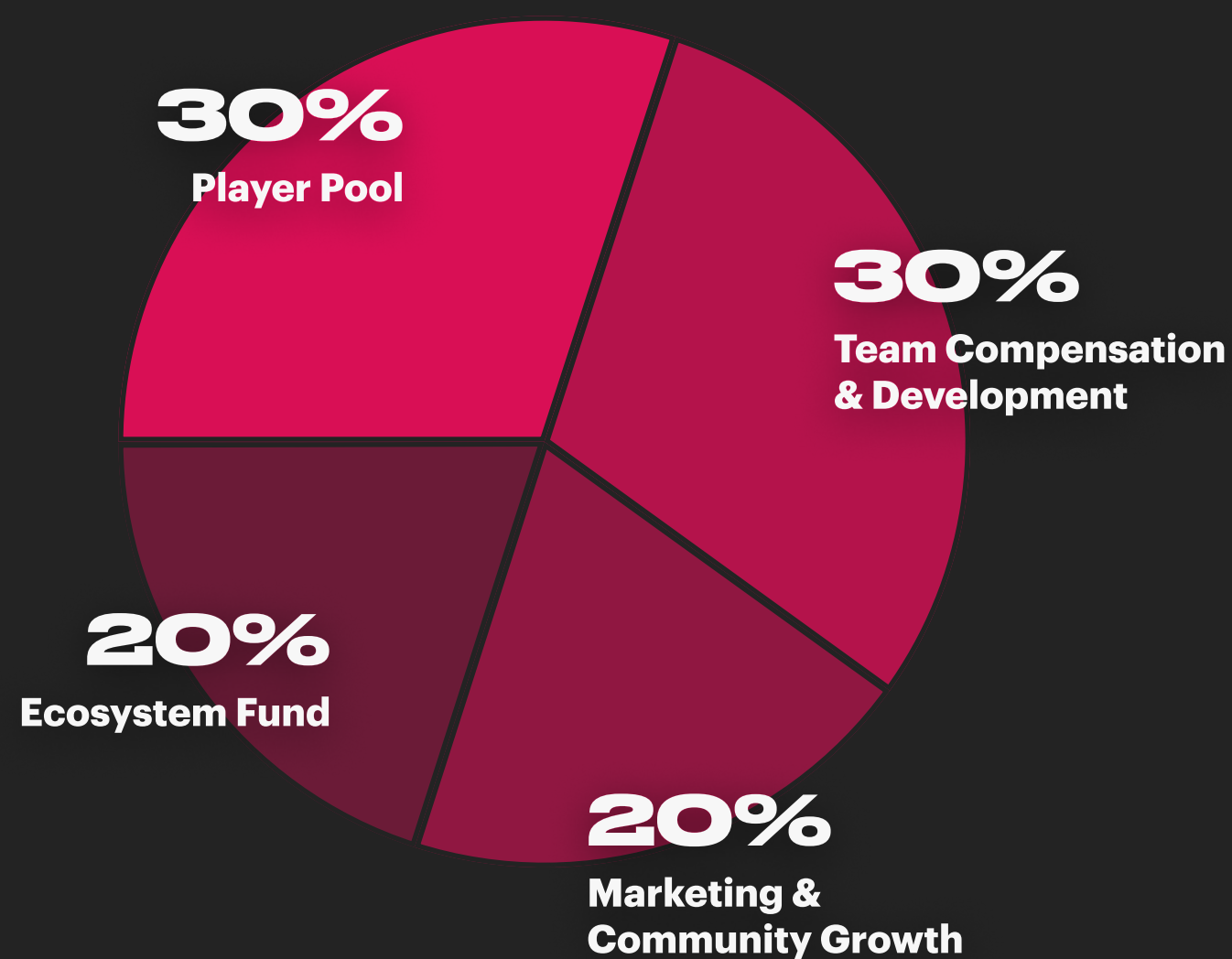
- Embeddable mini-games that link back to Sixth Stone
- Organic increased exposure and community appeal

**NFT SALES**

Sales generated from the NFT marketplace will go towards continued development and prize pools.

## SIXTH STONE / MONITIZATION / **ALLOCATION**

Sixth Stone is committed to transparent and strategic allocation of revenue to ensure long-term sustainability and growth:



### **PLAYER POOL**

The player pool is used to reward players and the community.

- Funding weekly prizes for players with the top scores on the leaderboards
- Provides funding for other various community giveaways, rewards, etc.

### **TEAM COMPENSATION & DEVELOPMENT**

used to fairly compensate the Sixth Stone team, community leaders, etc.

- Supports ongoing platform refinement & improvements, market research, and creative & technical development of new games and features

### **MARKETING & COMMUNITY GROWTH**

Used to expand the player base through targeted advertising and promotion.

- Sponsorship of crypto events and conferences to increase visibility
- Community engagement initiatives and content creation

### **ECOSYSTEM FUND**

The ecosystem fund supports the continued growth and support of the STONE token.

- Provides additional liquidity on DEXs
- Potential token buy-backs

# 15 TEAM & DEVELOPMENT

# TEAM

Currently, Sixth Stone is being developed by Upso, a solo designer & developer with over 15 years of professional experience in product design, UI design, UX design, brand design, and front-end development. Upso has worked at several renown creative agencies, including AKQA, and has been contracted by industry giants such as Nike and Apple, bringing a wealth of high-level expertise to the project.

The development process is significantly augmented by artificial intelligence, taking full advantage of the latest AI technology:

- Used to assist in writing and optimizing code
- Used for ideation and content creation

This AI-augmented approach allows Sixth Stone to achieve the output of a larger team while maintaining the agility and vision of a solo project. Future plans include hiring an additional developer (as revenue allows) to support the expanding codebase and feature set of Sixth Stone.



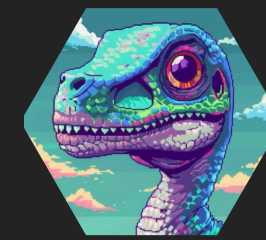
**UPSO**  
DESIGNER & DEV  
@UPS00000

Doxxed



**MANBEARBULL**  
COMMUNITY LEAD  
@MANBEARBULLL

Doxxed



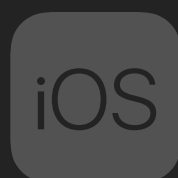
**MOMMAIBASED**  
COMMUNITY LEAD  
@MOMMAIBASED

Doxxed to the team and to the whale community





# TECH STACK



Sixth Stone leverages a modern and robust technology stack to ensure its games are cross-platform:

- **Base L2 Network:** Provides scalability and efficiency while maintaining connection to the Ethereum ecosystem
- **Next.js & React:** Enables fast loading times and optimal performance across devices
- **TypeScript:** Enhances code maintainability and reduces potential bugs
- **Three.js:** Creates immersive 3D environments for engaging gameplay
- **Ethers.js, OnchainKit, Wagmi:** Facilitates seamless blockchain interactions and wallet integration
- **Supabase:** Offers robust backend services for managing user data and game states
- **Tailwind CSS:** Allows for rapid UI development and consistent design

This comprehensive technology stack positions Sixth Stone at the forefront of web3 gaming development, allowing for the creation of complex, engaging experiences while maintaining the accessibility and performance necessary for broad adoption.

## CROSS-PLATFORM FUNCTIONALITY

Sixth Stone's browser-based approach ensures broad accessibility and consistent gameplay across various devices:

- **Mobile (Android & iOS):** Players can access Sixth Stone through their mobile browsers. The responsive design adapts to different screen sizes, providing a seamless experience on smartphones and tablets
- **Desktop (PC, Mac, Linux):** The game runs smoothly on all modern browsers, taking advantage of larger screens for more detailed visuals and potentially expanded UI elements
- **Other Devices:** Smart TVs, gaming consoles with web browsers, and other internet-capable devices can potentially access Sixth Stone, though the experience may be optimized primarily for mobile and desktop use

# ROADMAP

/ ROADMAP /

# ROADMAP

## SHORT-TERM GOALS

NEXT 1–2 MONTHS

- Launch full version of The Void with two mini-games
- Implement basic web3 integration
- Launch leaderboard functionality

## MEDIUM-TERM GOALS

3–6 MONTHS

- Expand mini-game library
- Enhance web3 integration
- Refine user experience based on community feedback
- Implement token staking mechanism
- Release of PVP NFTs

## ONGOING DEVELOPMENT

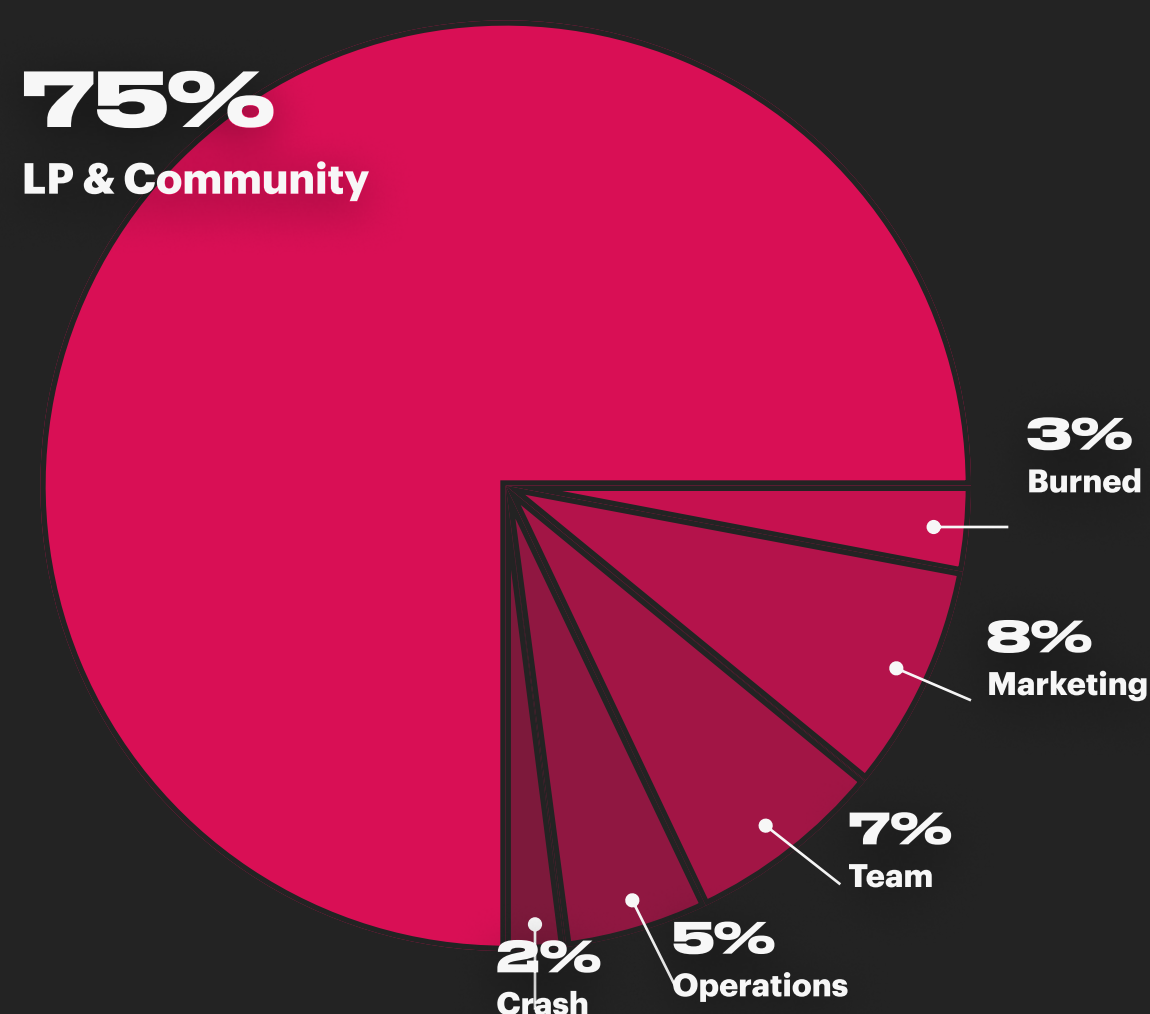
- Regular addition of new mini-games
- Continuous improvement based on player feedback
- Exploration of potential partnerships
- Ongoing marketing efforts

# TOKENOMICS

# TOKENOMICS

## DISTRIBUTION

The total supply of STONE tokens are distributed as follows:



This distribution is designed to ensure a fair allocation among various stakeholders while maintaining a strong focus on community engagement and project development. As an Ape.Store launch, the project has full access to its allocated tokens, allowing for flexible use in supporting the project's growth and development needs.

### CONTRACT RENOUNCED

The smart contract for the STONE token has been renounced, meaning the development team no longer has control over the contract. This ensures that the token's fundamental properties cannot be altered, providing security and trust for token holders.

### LIQUIDITY LOCKED

The liquidity for the STONE token has been locked, preventing rug pulls and ensuring trading stability.

\* Allocation percentages are very close approximations



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# THE FUTURE

/ THE FUTURE /

# THE FUTURE

Below is a living list of ideas that we have and could potentially add in the future.

- 01 Gamble-fi:** You've heard of horse races. Have you heard of marble races?
- 02 Multi-player Games:** An additional game-development platform would need to be used, but we could add a few multi-player games and a lobby to the Sixth Stone ecosystem.
- 03 Got an idea?** Join our Telegram and tell us about it!

# 22 CONCLUSION

/ CONCLUSION /

# CONCLUSION

Sixth Stone represents a unique fusion of crypto culture and casual gaming, offering an accessible and engaging platform for both crypto enthusiasts and casual gamers. With its focus on meme-inspired content, integration of popular crypto personalities, and innovative use of AI in development, Sixth Stone is well-positioned to capture a significant share of the growing blockchain gaming market.

The project's clear roadmap, thoughtful tokenomics, and multi-faceted monetization strategy suggest a well-planned path to sustainability and growth. As Sixth Stone continues to develop and expand its offerings, it has the potential to become a significant player in the web3 gaming ecosystem, creating a new paradigm for how we engage with and celebrate crypto culture.

For investors, gamers, and crypto enthusiasts alike, Sixth Stone offers an opportunity to engage with a project that truly embodies the spirit of cryptocurrency culture. As the platform grows and evolves, it promises to provide not just entertainment, but a living, interactive tribute to the memes, personalities, and events that make the crypto world so uniquely engaging.

## **SOCIALS**

**Telegram:** <http://t.me/sixthstone>

**Twitter:** <https://twitter.com/sixthstonebase>

**Email:** [the@sixthst.one](mailto:the@sixthst.one)

## **GAME PREVIEW**

<https://preview.sixthstone.com/>



